

Retrieving Text Message from iPhone

Anyone have a recommendation for software--preferably free or inexpensive--for retrieving iPhone text messages (iMessages) from iPhone for discovery production purposes?

You can use PhoneView from ECamm on the Mac can make a backup of your text messages from an iPhone, that you could then produce.

<http://www.ecamm.com/mac/phoneview/>

I bought a copy a long time ago.

Henry Park, New York

I use SMS Export which is an iPhone app that is also installed on PC I

think it was \$5. Converts the messages into different formats including Excel spreadsheet that allows you to sort.

Peter Clark, Massachusetts

TouchCopy 16 allows you to download entire text threads. It's pretty cheap--less than \$40 (I think you can get a one-year license for \$30).

Kevin W. Grierson, Virginia

This works for iPhones: Imazing2forWindows

Downloads texts as pdf's. Quick and cheap.

John H. Helmers, Jr.

Thanks to those who replied, very helpful suggestions

Matthew B. Kaplan, Virginia

I second TouchCopy. I have run in to the "getting text messages off a phone" problem for many years. I have historically just relied on screenshots. I got this one case about two months ago where there were thousands of texts. There's no way I'm going to screenshot all of that. The client isn't going to either. I tried out several programs and found TouchCopy to be the best.

It's simple to use (i.e. launch program, plug phone in to computer). The format of the output has bubbles coming in from both sides so it looks almost identical to the actual text message on the phone itself. TouchCopy also automatically puts the date and time the message was sent along with the phone number of the sender. That and the program is also inexpensive.

\$40 like Kevin said.

I also tried Enigma Recovery which I didn't like. It's more expensive. It also is locked to the phone, meaning that you can only connect a limited number of phones to the program. Once you exceed that, you have to -- I assume -- pay for more licenses. The user interface on Enigma was significantly less intuitive than for TouchCopy.

Andy I. Chen, California